## SYLLABUS: MANAGERIAL GAME - (BUSINESS MANAGEMENT)

**Teacher**: Dr Colin Hales

### **COURSE DESCRIPTION**

The overall objective of this course is to develop students' professional business skills. Through computer simulation, participants are placed into a very realistic international business setting where they are expected to run a company for two years in compressed time (eight rounds of decision-making). Each participant will work closely with a team of other students to manage a highly complex and integrated business.

This course will employ the *Marketplace* simulation as a learning environment. Students will learn what it's like to compete in the fast-paced, competitive market where customers are demanding and the competition is working hard to take away your business.

In the *Marketplace*, student groups (teams) start up and run their own company, struggling with business fundamentals and the interplay between marketing, distribution, operations, finance, and accounting. They are given control of a simulated business and must manage its operations through several decision cycles. Repeatedly, participants must analyze the situation, plan a business strategy to improve it and then execute that strategy out into the future.

#### LEARNING OBJECTIVES

The specific goal of the simulation exercise is to develop management skills by giving participants an integrated perspective of the entire business operation. In terms of specifics, the exercise should:

- Develop strategic planning and execution skills within a rapidly changing environment
- Crystallize the linkages between business decisions and financial performance
- Instill a bottom line focus and the simultaneous need to deliver customer value
- Internalize how important it is to use market data and competitive signals to adjust the strategic plan and more tightly focus business tactics
- Promote better decision-making by helping you see how your decisions can affect the performance of others & organization as a whole
- Facilitate learning of important business concepts, principles and ways of thinking
- Experience the challenges and rewards of the entrepreneur by starting up and running a new business venture
- Build confidence through knowledge and experience

#### ASSESSMENT

Team Simulation Performance:

A cumulative balanced scorecard for quarters 5 through 8 will be used to judge the success of each firm. A team's grade will be determined by its relative ranking on the cumulative balanced scorecard (CBS) compared to the other firms (teams) taking part in the simulation.

### **SEQUENCE OF ACTIVITIES**

Quarter 1: Organize team to do the job

Focus on process of working as a team to achieve goals

- assess team members' skills, personalities, & work styles
- set organizational and personal goals

- organize the work
- determine how to manage the organization
- establish leadership

# Quarter 2: Evaluate market opportunities, setup operations & prepare for test market

- Analyze market opportunities
  - o evaluate segments, geographic markets & potential competition
- Select target segments
- Create customer value -- design initial brands for test market
  - o match components to benefits desired (quality function deployment (QFD))
  - evaluate impact of different components on changeover costs
    & scale economies
- Setup manufacturing operations -- evaluate financial tradeoffs
  - o compare regional cost differences of labor and distribution on plant location
  - o evaluate economy & liquidity of different capacity investments
- Select test markets -- setup sales offices

# Quarter 3: Go to market to test strategy and market assumptions

- Marketing strategy -- evaluate tactical options and choose marketing mix
  - o pricing & price promotions
  - o sales force management number employed, training, incentives
  - o advertising -- ad copy design, media selection, ad frequency
- Manufacturing -- plan production and inventory levels
  - o forecast demand by brand
  - o set 65-day production schedule
- Market research -- budget collection of information

### Quarter 4: Evaluate test market performance and revise strategy

- Evaluate performance
  - o financial performance -- financial statements, ratios, industry norms
  - o market performance -- customer opinion of brand designs, prices, advertising, sales force
  - o competitor tactics -- segments targeted, selection of marketing tactics
- Revise marketing and manufacturing tactics as needed and continue test marketing Quarter 5: Seek external funding -- prepare business plan, negotiate equity investment
  - Evaluate performance financial, marketing, & competitive
  - Present idea of a business plan to venture capitalists and negotiate equity investment
  - Begin roll out of business plan

## Quarter 6: Monitor, improve and execute

- Evaluate team self assessment of roles played, contributions made & adjustments needed
- Evaluate performance financial, marketing, & competitive
- Skillfully adjust strategy

## Quarters 7 - 8: Monitor, improve and execute (continue)

- Manage strategy
  - o skillfully adjust strategy to unanticipated competitive moves
  - o continuously improve brand features (R&D), pricing, promotions, distribution
  - o product quality, production efficiency, & asset management
  - o project cash flows & adjust strategy within financial capability

#### REQUIRED TEXTS AND SOFTWARE

- Cadotte, Ernest R. and Harry J. Bruce; *The Management of Strategy in The Marketplace*, Innovative Learning Solutions, Knoxville, 2008.
- The simulation that will be used in this course is entitled *Business Management* (2005) by Ernest R. Cadotte. It is available through Innovative Learning Solutions, Inc.

## **PREREQUISITES:**

Students must possess a good command of business management strategies and techniques for strategic management of enterprises as well as a sound knowledge of marketing and international business issues.